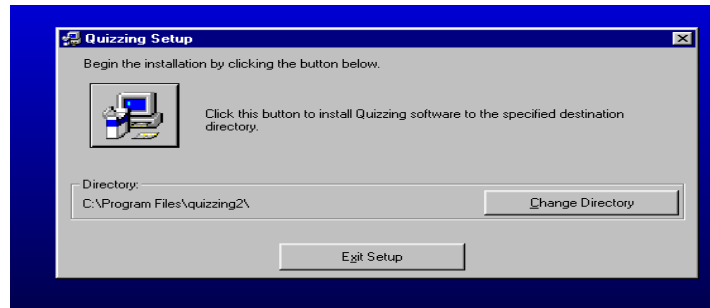


Installing

D:\Quizzing Install\ setup.exe where D is the letter of your CD-Rom drive



File Size: Have at least 10MB available on your hard drive.

Material Covered

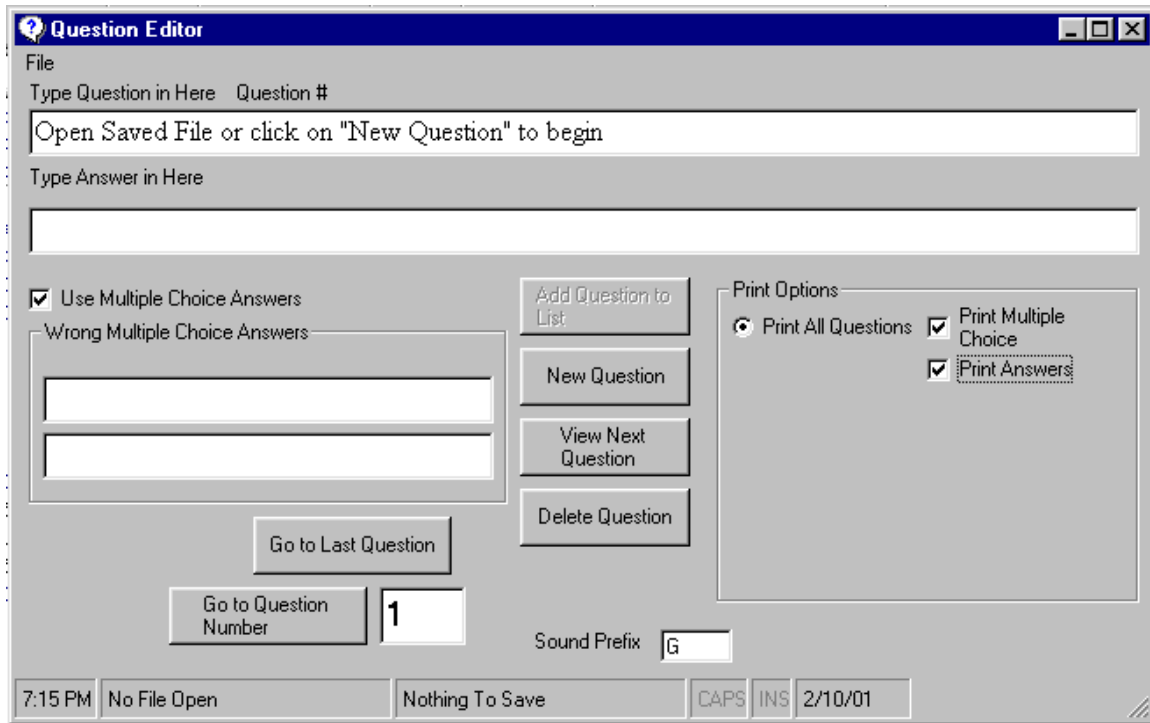
- T&T Book 1 covers the first 4 Discoveries and the Start Zone.
- T&T Books 2-4 cover the first 4 Discoveries/Challenges.
- Journey 24-7 books cover the whole study plus Faith's Foundations

Playing the Game

Things to know:

- ◆ After you set your desired options in the "Welcome Screen" then press "Play Game" button.
- ◆ Press "Start" Button to load the questions desired.
- ◆ Select the file with the questions that you would like it to load.
- ◆ Player 1 uses the letter "q" and Player 2 uses "p" to "buzz in."
- ◆ When a player "buzzes in" the computer will stop reading the question (or the question will disappear if there is no sound).
- ◆ The player that "buzzes in" can choose between using the multiple choice (500/-1000 pts) or typing the exact answer in (1000/-500 pts) [not case sensitive].
- ◆ If the first player gives an incorrect answer then the 2nd player will be asked if they would like to answer the question for half of the points.
- ◆ If neither player knows the answer in 2-player mode, then any key on the keyboard can be pressed and either player may attempt to answer the question if they simply would like to practice. **No points will be rewarded or subtracted for a response when a random key is pressed.**
- ◆ If the computer is set as an opponent then the computer will "buzz in" some time after the first five seconds, depending on the skill level.
- ◆ The computer will act like another player.
- ◆ The "You Be The Judge Feature" will only function in 1-player mode.
- ◆ Have fun!
- ◆ Contact me if you have any question at Brian@QuizzingGame.com
- ◆ Web address for updated versions: www.QuizzingGame.com

Question Editor



Creating New Question for a New Book

From the Main screen click on "Question Editor"

- 1) Click on "New Question" button
- 2) Type in Question
- 3) Type in Answer (**Use no punctuation other than in Bible references**)
- 4) Type in "Wrong Multiple Choice Answers"

NOTE: The user can un-check the check box above to remove the multiple-choice option.

- 5) Click on "Add Question to List"
- 6) Repeat steps 1-6 until all your questions have been completed.

NOTE: You may wish to save your work often like any normal program (File/Save)

F.Y.I. If a question has the word "Quote" in it then computer will allow 80 seconds for a complete answer to be entered.

IMPORTANT: Save file in the "quizzing" directory

IMPORTANT: If you wish to make your own sounds for the question use the "Sound Prefix" Box. Choose a 2-letter/number prefix for the book (i.e. – for T&T Book 1 use "1T") **unless those letters/numbers have already been used**. In that case **use any other unused letter or combination of letters**.

To Continue a Previously Saved List of Questions:

From the Main screen click on “Question Editor”

- 2) In the Menu select File/Load
- 3) Open the desired file
- 4) Click the “Go To Last Question” Button
- 5) Repeat steps **1-6 from ABOVE.**

****IF EDITING A PRE-MADE LIST THAT CAME WITH THE GAME DO NOT ADD QUESTIONS INTO THE MIDDLE OF THE LIST. ONLY ADD QUESTIONS TO THE END.**

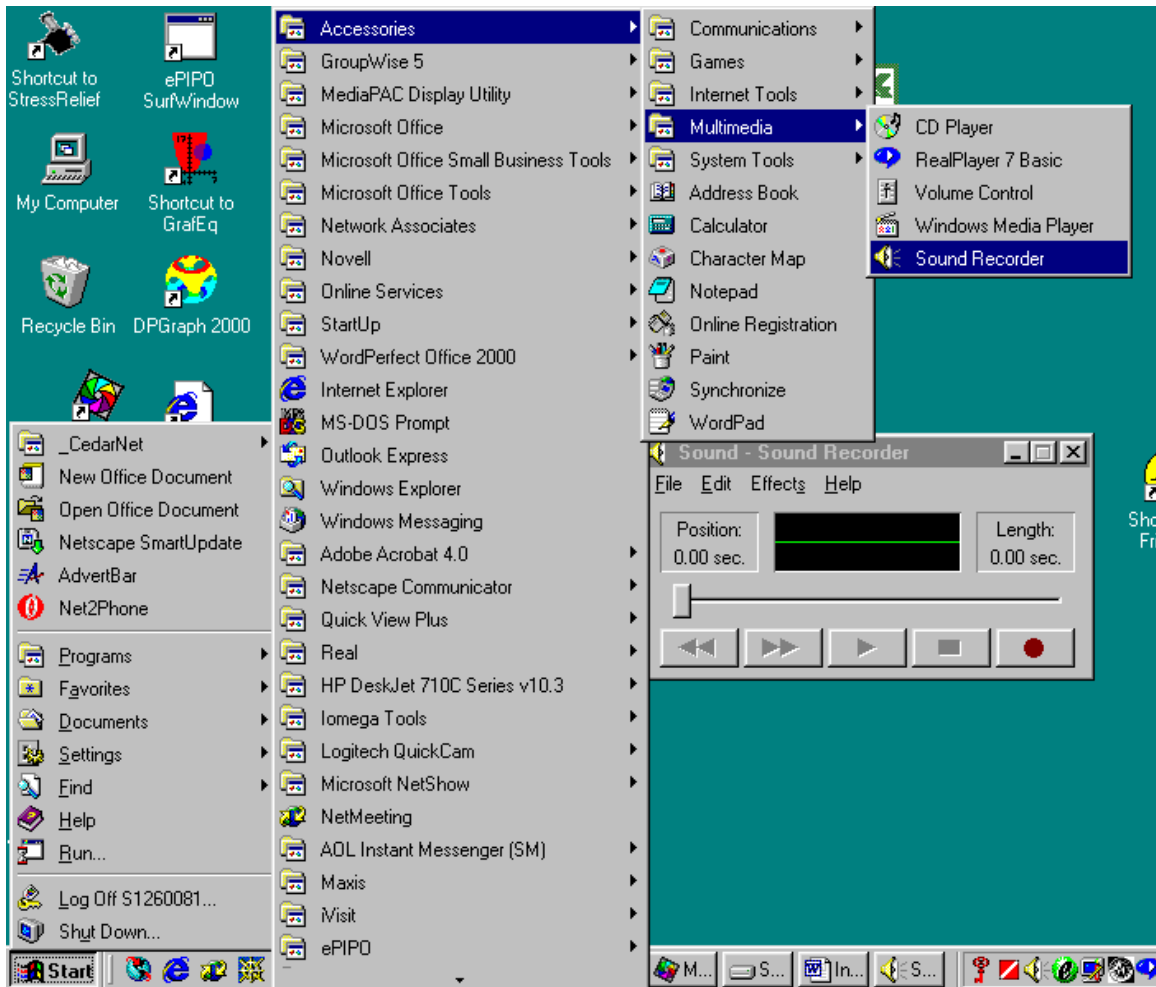
ALSO, DO NOT DELETE ANY QUESTIONS FROM PRE-MADE LISTS OR IT WILL DISRUPT THE SOUND.**

To Edit Pre-made Questions (In the case of spelling errors etc.)

From the Main screen click on “Question Editor”

- 1) In the Menu select File/Load
- 2) Open the desired file
- 3) Either use the “Go to Question Number” button or use the “View Next Question” Button to go to the question desired
- 4) Edit the question at the top of the screen as desired

When finished editing the list, **Save work (File/Save)**



How to make your own sound files

If you have a microphone you can record your own .wav files to allow the computer to use them in the game.

Start/Programs/Accessories/Multimedia/Sound Recorder

- 1) Record the question
- 2) To Save a .wav file follow this format
 - a. Save in “C:\Program Files\Quizzing” directory
 - b. Use the letter(s) of the sound prefix that you chose in the Question Editor followed by the question number. (i.e. - “1T1.wav” for T&T Book 1, question 1.)**
- 3) Repeat steps 1 and 2 for every new question

NOTE:

A .wav file is necessary for sound, but without it you can still play the game.